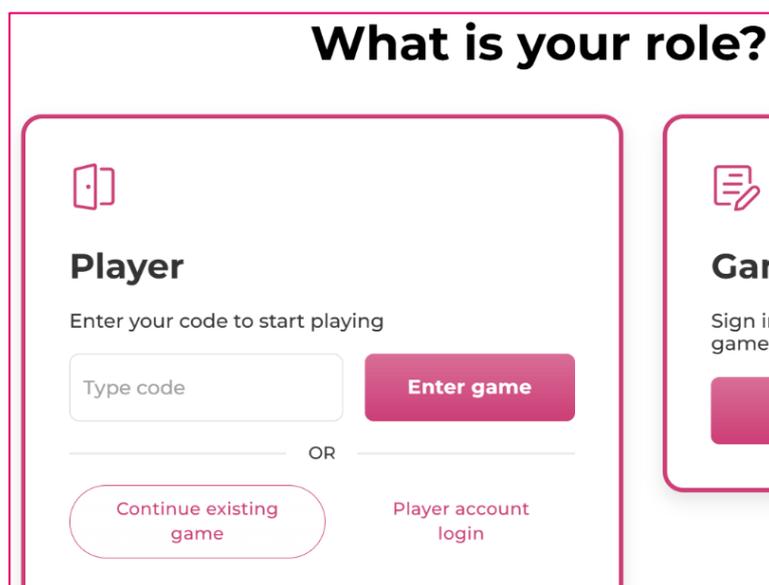# Learning game: Instructions for the player

1. Go to play.seppo.io.

2. Log in as a player.

3. Enter the game code in the field. The codes for the public game can be found on STUK's website at stuk.fi/en/learning-game. If you are playing the sponsored game, ask your teacher for the game code.

4. Click on **Enter game**.

5. Make up a player name and enter it in the field.

6. Remember to save your player code so that you can continue the same game later.
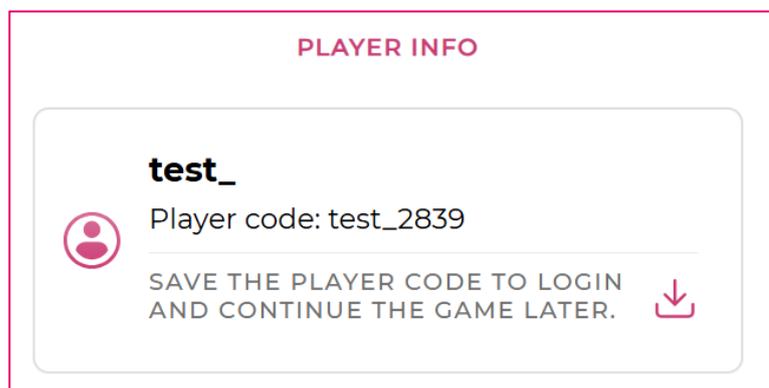
7. Read the instructions and click **Play**.
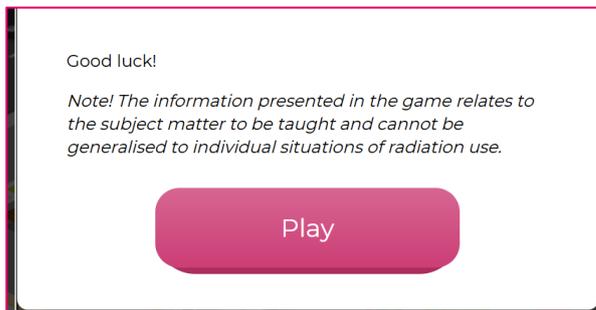
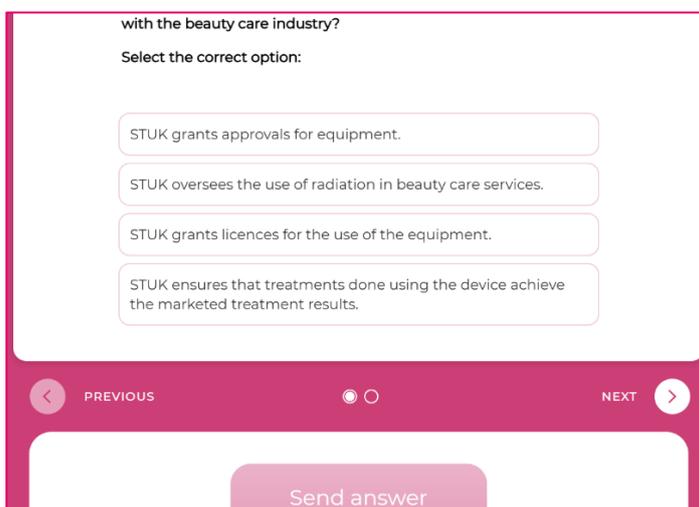8. Go to the first task by clicking on the first task location. The location is next to the STUK office.

9. Read the question carefully and select the correct option. Often there are two or more questions in one task location. Answer the first question and click **Next**.

10. When you have answered all the questions in the task box, click **Send answer**.

11. Once you have submitted your answer, you will see your points.

12. Remember to read the feedback you received for the tasks. You can view the feedback by clicking on **New Evaluation**.